

BOARD OF PUBLIC WORKS

Date of Meeting: September 27, 2022, at 10:30 a.m. in the Council Chambers

Members Present: Eric Lindman, Tara Alfonso

Also Present: TJ Nicksich, Lori Wunsch
Via WebEx: Allen Howe - Donohue

In compliance with Chapter 19, Wisconsin Statutes, notice of this meeting was posted and received by the *Wausau Daily Herald* in the proper manner.

Approve minutes of the September 20, 2022 meeting

Alfonso moved to approve the minutes of the previous meeting. Lindman seconded and the motion passed.

Wastewater Treatment Facility Improvement Project: Miron Construction, Pay Estimate #26

This pay request was reviewed by the consultant and Lindman. Lindman moved to approve Pay Estimate #26 in the amount of \$735,048.95. Alfonso seconded and the motion passed.

2022 Street Construction Project A: A-1 Excavating, Inc, Pay Estimate #3

This pay request is for work completed through September 16th for the reconstruction of Bugbee Avenue. This has been reviewed by Nicksich and the project inspector. Approval is recommended. Lindman moved to approve Pay Estimate #3 in the amount of \$208,137.58. Alfonso seconded and the motion passed.

CLOSED SESSION pursuant to Section 19.85(d), Wis. Stats., for the purpose of considering and deliberating on pre-qualification statements for Business Campus Trail – 72nd Avenue

Motion by Alfonso, second by Lindman to convene in closed session. Motion passed.

RECONVENE MEETING INTO OPEN SESSION for the purpose of acting upon closed session items, if necessary

Motion by Lindman, second by Alfonso to reconvene in open session. Motion passed.

Lindman moved to approve the following bidders for Business Campus Trail – 72nd Avenue:

A-1 Excavating LLC., Bloomer
Earth Inc., Arpin
Haas Sons, Inc., Thorp
Janke General Contractors, Athens
McCabe Construction, Eau Claire
Pember Companies, Inc., Menomonie
RC Pavers LLC, Schofield

Alfonso seconded and the motion passed.

Lindman moved to adjourn the meeting. Seconded by Alfonso. Meeting adjourned at approximately 10:35 am.